





Goal

- Prototype, as a group, a digital wellbeing support for the digital service you identified in the second assignment.
- Some possible approaches include:
 - o develop a high-fidelity prototype with Figma (no code)
 - develop a Chrome Extension (code)
 - develop an extension for Figma that leverage LLMs (code)
 - o [...]
 - o employ any prototyping strategy, including the use of physical objects

- 1. Stemming from the results of the first assignment and your skills:
 - select a digital wellbeing problem brought by the digital service you identified in the second assignment
 - decide from which perspective you want to address that problem (end users, designers, or regulators)
 - agree on the technical strategy to prototype a solution for the selected problem and perspective
- 2. Brainstorm different ways to realize your solution and make some paper prototypes, focusing on a restricted set of functionality (one or two, only!):
 - a paper prototype concretely shows all the fundamental elements, the major functionality, the main "screens" of a user interface, but it is realized with pen and paper, and it is hand drawn. Paper prototypes are really effective for rapid ideation.

- 3. Pick your best prototype to move forward. Make a list of pros and cons for each prototype and give the reasoning for your choice:
 - if it makes sense, you can also consider moving some features from one prototype to the selected one.
- **4. Translate your paper prototype into a high-fidelity prototype**, using the agreed-upon technical approach.

- **5. Create a report** summarizing what you have done in this prototyping phase. Include:
 - the identified digital service, the addressed problem, and the perspective you followed;
 - o the paper prototypes and motivations for selecting a given one;
 - o the high-level prototype, with screenshots and a textual explanation.

- **6. Present your work to the class.** About 10 to 15 minutes. There are no strict rules for the presentation format:
 - you can prepare some slides, you can use the report, or you can just speak;
 - o make a small demo of your high-fidelity prototype, if you can!

Submission Instructions

- One per team, choose a "submitter"
- Convert the report in PDF and name it as follows: Lastname_Firstname_ex3.pdf
 (example: Monge_Alberto_ex3.pdf)
- Upload the resulting file to OwnCloud, at the following URL:
 https://baltea.polito.it/owncloud/index.php/s/SLnoiv6iq9HtmrB
- Deadline: Feb 13, 2025



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